

A Bit Here and There

For improvising ensemble

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Approximate Duration: 8:30

Ensemble

Soprano Saxophone
Baritone Saxophone

Violin
2 Electric Guitars

Synthesizer
Piano

Drum Set

Computer (with Operator)

A Bit Here And There

A Free Time

Soprano Sax

long tones alternating between given pitch-class groupings

mf *ff*

Baritone Sax

long tones alternating between given pitch-class groupings

mf *ff*

Electric Violin

fast bursts, different lengths, using pitch-classes from given mode

mp *ff*

Electric Guitar 1

Tuning: DADGBE

heavy distortion

fast bursts, different lengths, using pitch-classes from given mode

mp *ff*

cue band into refrain

Electric Guitar 2

Tuning: DADGBE

heavy distortion

fast bursts, different lengths, using pitch-classes from given mode

mp *ff*

Synth

long tones alternating between given pitch-class groupings

mf *ff*

Piano

shaply attacked runs of chords, alternating between given modes, built on given pitch-classes

ff pp *ff*

Drum Set

improvisation based on music of piano, saxes, and strings - gradually moving towards boxed rhythm. (sticks)

p *ff*

♩ = c. 184

Computer

Record On -----

Fade in audio *ff*

A Bit Here And There

♩ = c. 184

improvise, beginning on the second time through the repeated section, using pitch-classes of the given mode

S. Sx. 

B. Sx. *ff* 

EVln. *ff* 

E.Gtr. 1 *ff* pinch harmonics ad lib. 

E.Gtr. 2 *ff* pinch harmonics ad lib. 

Syn. *ff* 

Pno. *ff* 

D. S. *ff* 

Comp. 

A Bit Here And There

The musical score is arranged in a system with the following parts from top to bottom:

- S. Sax.**: Silent throughout the piece.
- B. Sax.**: Melodic line in 8/8, 4/4, and 3/4 time signatures. Includes the instruction *subito p*.
- EVln.**: Rhythmic accompaniment in 8/8, 4/4, and 3/4 time signatures. Includes the instruction *subito p*.
- E.Gtr. 1**: Melodic line with slurs and accents. Includes the instruction *wail* and *subito p*. A dashed line indicates a *palm mute* section.
- E.Gtr. 2**: Rhythmic accompaniment with chords and slurs. Includes the instruction *subito p*. A dashed line indicates a *palm mute* section.
- Syn.**: Bass line in 8/8, 4/4, and 3/4 time signatures. Includes the instruction *subito p*.
- Pno.**: Piano accompaniment in 8/8, 4/4, and 3/4 time signatures. Includes the instruction *subito p*.
- D. S.**: Drum set part in 8/8, 4/4, and 3/4 time signatures.
- Comp.**: Conductor's part, silent throughout.

Additional markings include a **cue next section** box above the E.Gtr. 1 staff in the final measure of the 4/4 section.

A Bit Here And There

B

Free Time

S. Sx. *airy noises/key clicks, fingering given pitch-classes*
p

B. Sx. *airy noises/key clicks, fingering given pitch-classes*
p

EVln. *improvise using given rhythmic figures and pitch-classes: arco or pizzicato*
 D, Eb, E, F, G, Ab, A, Bb, B, C
ppp

E.Gtr. 1 *improvise using given rhythmic figures and pitch-classes: palm muted*
 D, Eb, E, F, G, Ab, A, Bb, B, C
ppp cue band into refrain

E.Gtr. 2 *volume swells using given pitch-classes*
mf *ppp*

Syn. *volume swells using given pitch-classes*
mf *ppp*

Pno. *improvise using given rhythmic figures and pitch-classes: arco or pizzicato*
 D, Eb, E, F, G, Ab, A, Bb, B, C
ppp

D. S. *rolled cymbal/tom swells (mallets)*
p *ppp*

Comp. *Record On*
Fade in audio
mf

A Bit Here And There

♩ = c. 184

S. Sx. *ff*
play as written 1st time
embelish as desired after 1st time

B. Sx. *ff*
improvise, beginning on the second time through the repeated section, using pitch-classes of the given mode

EVln.

E.Gtr. 1 *ff*
pinch harmonics ad lib.
improvise, beginning on the fourth time through the repeated section, using pitch-classes of the given mode

E.Gtr. 2

Syn.

Pno. *embelish ad lib.*

D. S. *embelish around given pattern ("6 on the floor")*
hits in rhythm

Comp. Record Off
 Audio Off (0%)

The score is for a piece titled "A Bit Here And There" at a tempo of approximately 184 bpm. It features seven tracks: S. Sx. (Soprano Saxophone), B. Sx. (Baritone Saxophone), EVln. (Electric Violin), E.Gtr. 1 (Electric Guitar 1), E.Gtr. 2 (Electric Guitar 2), Syn. (Synthesizer), Pno. (Piano), and D. S. (Drum Set). The S. Sx. and B. Sx. parts are marked *ff* and include performance instructions. The EVln. and E.Gtr. 2 parts have boxed improvisation patterns. The E.Gtr. 1 part includes pinch harmonics. The D. S. part features a "6 on the floor" pattern and "hits in rhythm". The Comp. track shows recording and audio off status.

A Bit Here And There

S. Sax. *subito p*

B. Sax. *subito p*

EVln.

E.Gtr. 1 *cue next section*
palm mute
subito p

E.Gtr. 2

Syn.

Pno. *subito p*

D. S. *hits in rhythm*

Comp.

Detailed description of the musical score: The score is for a piece titled 'A Bit Here And There'. It consists of ten staves. The top two staves are for Saxophones (S. Sax. and B. Sax.), both in 12/8 time. The S. Sax. part features a melodic line with accents and slurs, transitioning to a 3/4 time signature. The B. Sax. part provides harmonic support with a similar melodic line. The EVln. staff is mostly silent, with a few notes in the later measures. The E.Gtr. 1 staff has a melodic line with palm mutes and accents, with a 'cue next section' box above it. The E.Gtr. 2 staff is silent. The Syn. staff shows a simple bass line. The Pno. staff has a rhythmic accompaniment with accents and slurs, transitioning to 3/4 time. The D. S. staff shows a drum set part with accents and a triplet. The Comp. staff is empty. Dynamic markings include 'subito p' in several places and 'palm mute' for the E.Gtr. 1 part.

A Bit Here And There

C

Free Time

S. Sx.

B. Sx. long tone swells ---> fast and loud improvisation using given pitch-classes
p *fff*

EVln.

E.Gtr. 1 cue band into refrain

E.Gtr. 2

Syn.

Pno. tremolo swells ---> fast and loud improvisation using given pitch-classes
p *fff*

D. S. very sparse improvisation, focus on extended techniques -----> moving towards higher density improvisation using same + traditional sounds
p *ff*

Comp. Record On
 Fade in audio *p* *ff*

A Bit Here And There

♩ = c. 184

embelish ad lib.

S. Sx. *ff*

B. Sx. solo over form as many times as desired, then switche to written bass line

EVln. *ff* embelish ad lib.

E.Gtr. 1 *ff* pinch harmonics ad lib. cue ending palm mute

E.Gtr. 2 *ff* pinch harmonics ad lib. embelish ad lib. palm mute

Syn. *ff*

Pno. *ff* embelish ad lib.

D. S. *ff* embelish around given pattern (broad, focussing on toms)

Comp. Record Off Audio Off (0%)

Detailed description of the musical score: The score is for a 14/8 time signature piece. It features seven main instrumental tracks: S. Sx. (Saxophone), B. Sx. (Baritone Saxophone), EVln. (Electric Violin), E.Gtr. 1 (Electric Guitar 1), E.Gtr. 2 (Electric Guitar 2), Syn. (Synthesizer), and Pno. (Piano). The S. Sx. track has a 'ff' dynamic and includes a 'solo over form' instruction. The EVln. track also has a 'ff' dynamic and 'embelish ad lib.' instruction. The E.Gtr. 1 and 2 tracks have 'ff' dynamics and 'pinch harmonics ad lib.' instructions. The Syn. track has a 'ff' dynamic. The Pno. track has a 'ff' dynamic and 'embelish ad lib.' instruction. The D. S. (Drum Set) track has a 'ff' dynamic and 'embelish around given pattern (broad, focussing on toms)' instruction. The Comp. (Computer) track has 'Record Off' and 'Audio Off (0%)' indicators. The score includes various musical notations such as dynamics, articulation marks, and performance instructions.

A Bit Here And There

Free Time

$\text{♩} = \text{c. } 184$

embelish ad lib.

S. Sax. *ff*

B. Sax. *ff*

EVln. embelish ad lib. *ff*

E.Gtr. 1 cue band into refrain pinch harmonics ad lib. *ff*

E.Gtr. 2 pinch harmonics ad lib. embelish ad lib. *ff*

Syn. *ff*

Pno. embelish ad lib. *ff*

D. S. open drum solo embelish around given pattern (broad, focussing on toms)

Comp.

A Bit Here And There

S. Sax. *ff* Play any pitch from set (D, Eb, E, F, G, Ab, A, Bb, B, C)

B. Sax. *ff* Play any pitch from set (D, Eb, E, F, G, Ab, A, Bb, B, C)

EVln. *ff* Play any pitch from set (D, Eb, E, F, G, Ab, A, Bb, B, C)

E.Gtr. 1 *ff* cue ending Play any pitch from set (D, Eb, E, F, G, Ab, A, Bb, B, C)
palm mute

E.Gtr. 2 *ff* Play any pitch from set (D, Eb, E, F, G, Ab, A, Bb, B, C)
palm mute

Syn. *ff* Play any pitch from set (D, Eb, E, F, G, Ab, A, Bb, B, C)

Pno. *ff* Play any pitch from set (D, Eb, E, F, G, Ab, A, Bb, B, C)

D. S. *ff* hits in rhythm

Comp.